



**University of Miskolc**  
**Faculty of Mechanical Engineering and Informatics**

**Web Front -end Full Stack Development**

N13020104

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**VueJS basics**

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# What is VueJS?

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- VueJS is a **progressive JavaScript framework** used to develop interactive web interfaces
- Focus is more on the **view part (view layer)** → **front end**
- The installation of VueJS is fairly simple
- **Open source** progressive JavaScript framework
- **Created by Evan You**, an ex-employee from Google
- **The first version** of VueJS was released in **Feb 2014**
- It recently has clocked to **64,828 stars on GitHub**, making it very popular
  - open-source community support

# Install Vue.js

---

- There are many ways to install VueJS
  - **Using the `<script>` tag directly in HTML file**

```
<html>
<head>
<script type = "text/javascript" src = "vue.min.js"></script>
</head>
<body></body>
</html>
```

- In this case have to download the `vue.min.js` file



# Install Vue.js - CDN

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- There are many ways to install VueJS
  - **Using CDN**
    - using VueJS file from the CDN library
    - CDN: Content Delivery Network, a network of interconnected servers that speeds up webpage loading for data-heavy applications
    - The link <https://unpkg.com/vue> will give the latest version of VueJS
    - Can be download this vue.global.js file

```
<html>
<head>
<script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
</head>
<body></body>
</html>
```

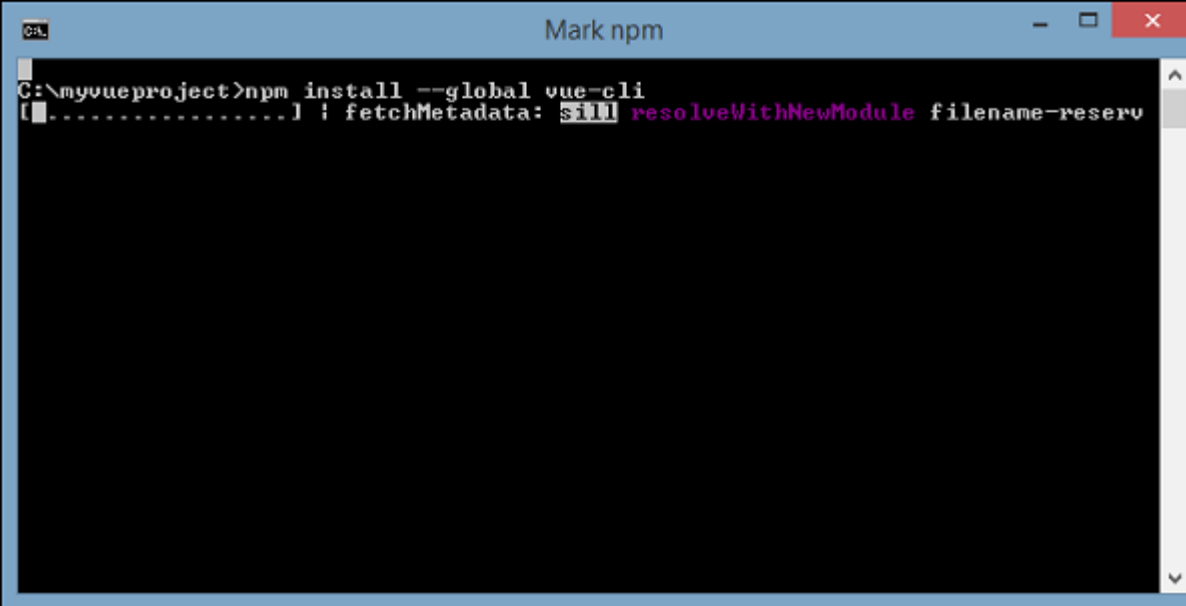
# Install Vue.js - NPM

---

- There are many ways to install VueJS
  - **Using NPM**

```
npm install vue
```

```
npm install --global vue-cli
```

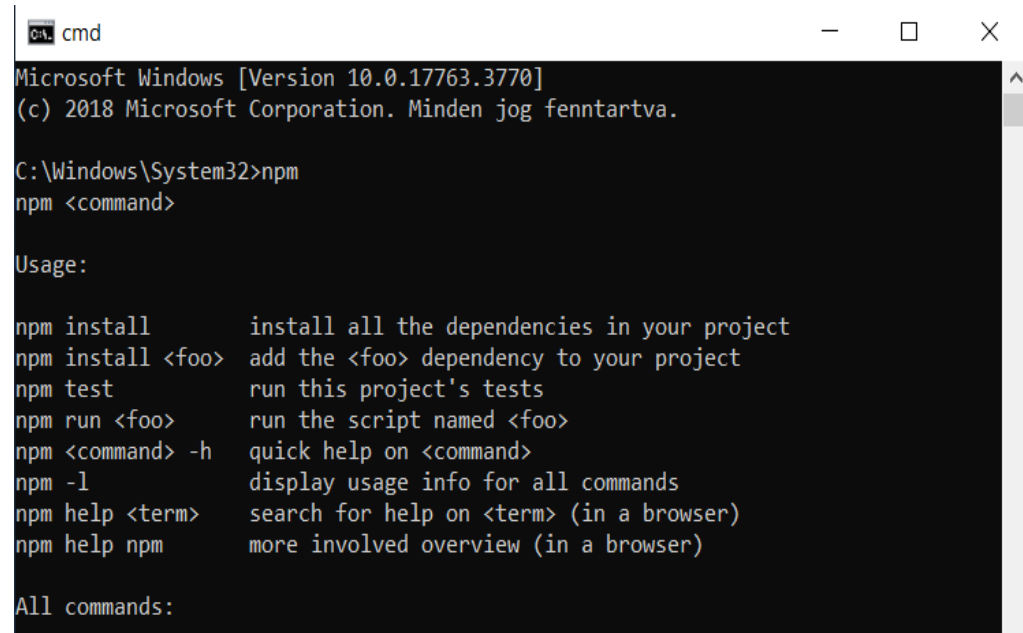
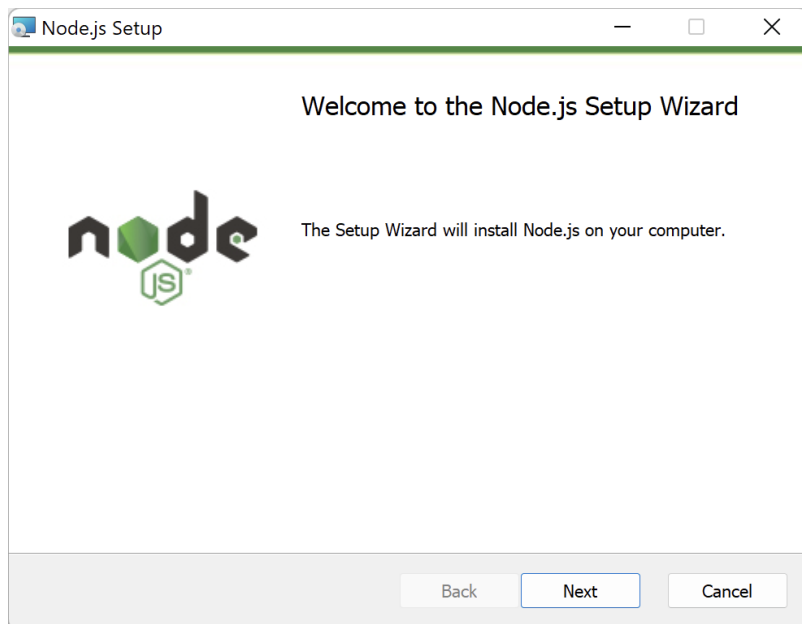


```
Mark npm
C:\myvueproject>npm install --global vue-cli
[.....] | fetchMetadata: still resolveWithNewModule filename-reserv
```



# Install Node.js - NPM

- **Have to install the Node.js to use the NPM**
  - **npm** is the **standard package manager** for Node.js
  - <https://nodejs.org/en/download> (use the Windows installer)
  - if a project has a package.json file can be use the **npm install** command to install/download all dependencies of the project



# Install Vue.js - NPM

---

- There are many ways to install VueJS
  - Using NPM: `npm install vue`

```
Parancssor
C:\Users\Tompa_Tamas>
C:\Users\Tompa_Tamas>npm install vue

added 22 packages, changed 1 package, and audited 107 packages in 2s

10 packages are looking for funding
  run `npm fund` for details

1 high severity vulnerability

To address all issues, run:
  npm audit fix

Run `npm audit` for details.
npm notice
npm notice New major version of npm available! 9.7.1 -> 11.2.0
npm notice Changelog: https://github.com/npm/cli/releases/tag/v11.2.0
npm notice Run npm install -g npm@11.2.0 to update!
```



# Create HelloWorld project

---

Create „myproject” Vue project: `vue init webpack myproject`

```
cmd Kijelölés C:\windows\system32\cmd.exe
C:\Users\Tomba_Tamas>vue init webpack myproject
? Project name hellovue
? Project description test
? Author Tomba_Tamas <ttspeaker88@gmail.com>
? Vue build standalone
? Install vue-router? Yes
? Use ESLint to lint your code? Yes
? Pick an ESLint preset Standard
? Set up unit tests No
? Setup e2e tests with Nightwatch? No
? Should we run `npm install` for you after the project has been created? (recommended) npm

vue-cli · Generated "myproject".

# Installing project dependencies ...
# =====
```





# Build HelloWorld project

Build the project:

- `cd myproject`
- `npm install`
- `npm run dev`

```
C:\windows\system32\cmd.exe

C:\Users\Tompa_Tamas\myproject>npm install

up to date, audited 1511 packages in 2s

122 packages are looking for funding
  run `npm fund` for details

146 vulnerabilities (1 low, 64 moderate, 41 high, 40 critical)

To address issues that do not require attention, run:
  npm audit fix

To address all issues (including breaking changes), run:
  npm audit fix --force

Run `npm audit` for details.

C:\Users\Tompa_Tamas\myproject>npm run dev

> hellovue@1.0.0 dev
> webpack-dev-server --inline --progress --config build/webpack.dev.conf.js

(node:20980) [DEP0111] DeprecationWarning: Access to process.binding('http_parser') is deprecated.
(Use `node --trace-deprecation ...` to show where the warning was created)
12% building modules 21/25 modules 4 active ...ers\Tompa_Tamas\myproject\src\App.vue{ parser: "babylon" } is deprecated
; we now treat it as { parser: "babel" }.
95% emitting

DONE Compiled successfully in 6037ms

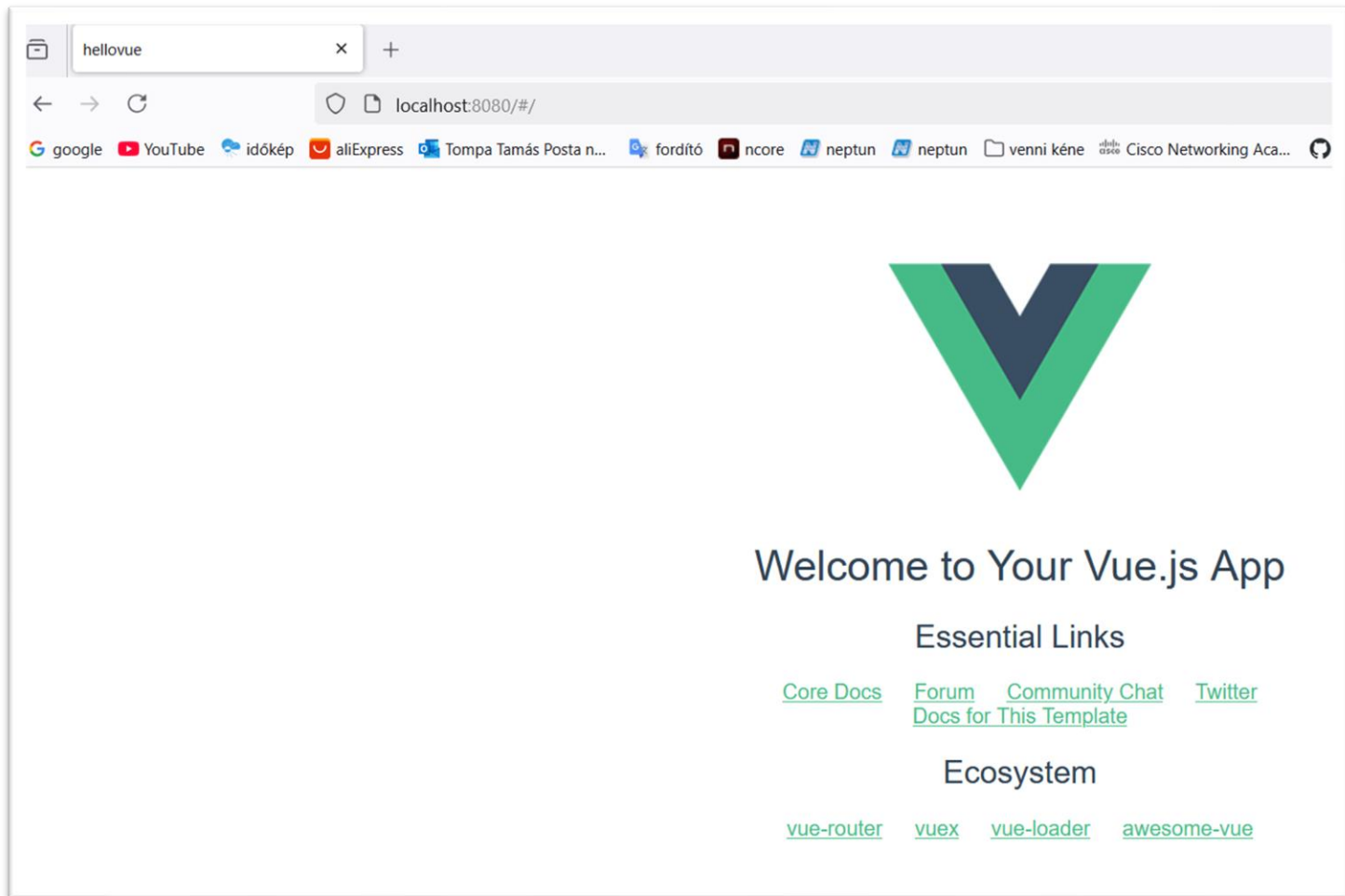
4
I Your application is running here: http://localhost:8080
```

10:44:

# Run HelloWorld project



http://localhost:8080/#/



# Open HelloWorld project



- Open this project in the VSCode

A screenshot of the Visual Studio Code (VS Code) editor interface. The interface is dark-themed. On the left, the Explorer sidebar shows a project structure with folders like 'build', 'config', 'node\_modules', and 'src'. The 'src' folder is expanded, showing subfolders 'assets', 'components', and 'router'. The 'router' folder is selected, and the file 'index.js' is open in the editor. The code in 'index.js' is as follows:

```
src > router > JS index.js > ...
1  import Vue from 'vue'
2  import Router from 'vue-router'
3  import HelloWorld from '@/components/HelloWorld'
4
5  Vue.use(Router)
6
7  export default new Router({
8    routes: [
9      {
10       path: '/',
11       name: 'HelloWorld',
12       component: HelloWorld
13     }
14   ]
15 })
16
```



# Open HelloWorld project



- Install the Vuejs plugin in the VSCode

A screenshot of the Visual Studio Code extension marketplace page for the 'Vue - Official' extension. The page shows the extension's name, version (4.601,036), a 4-star rating from 106 reviews, and a 'Sponsor' badge. Below the main information, there are tabs for 'DETAILS', 'FEATURES', and 'CHANGELOG'. The 'Quick Start' section lists several links: 'create-vue', 'Vitesse', 'petite', and 'volar-starter' (with a note about bug reports and testing). The 'Insiders Program' section includes a rocket icon and text encouraging users to support the project by joining the Insiders Program to improve sustainability and unlock more features.

App.vue Extension: Vue - Official X

 **Vue - Official**  
Vue [vuejs.org](https://vuejs.org) | 4,601,036 | ★★★★★ (106) | Sponsor  
Language Support for Vue  
[Uninstall](#)  Auto Update 

DETAILS FEATURES CHANGELOG

## Vue - Official

### Quick Start

- [create-vue](#)
- [Vitesse](#)
- [petite](#)
- [volar-starter](#) (For bug report and experiment features testing)

### Insiders Program

This project is community-driven. If you would like to support this project, consider joining the [Insiders Program](#) to improve the sustainability of this project and unlock more features.



# Build HelloWorld project

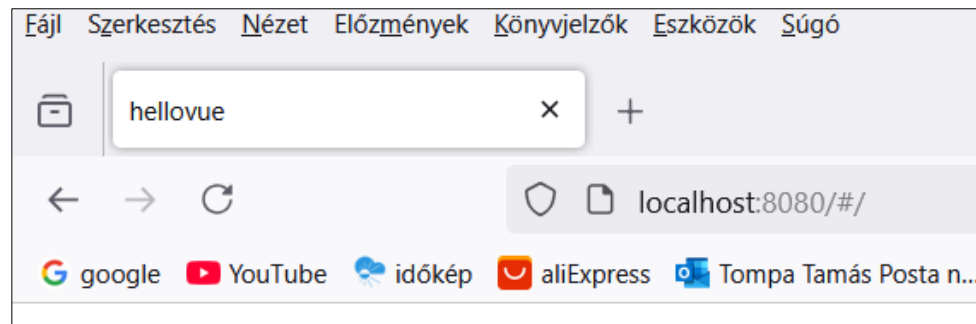
- Build the project using by the VSCode

```
PROBLEMS OUTPUT TERMINAL DEBUG CONSOLE PORTS
○ PS C:\Users\Tompa_Tamas\myproject>
○ PS C:\Users\Tompa_Tamas\myproject>
○ PS C:\Users\Tompa_Tamas\myproject> npm run dev
○
○ > helloworld@1.0.0 dev
  > webpack-dev-server --inline --progress --config build/webpack.dev.conf.js

(node:12896) [DEP0111] DeprecationWarning: Access to process.binding('http_parser') is deprecated.
(Use `node --trace-deprecation ...` to show where the warning was created)
12% building modules 24/28 modules 4 active ...ers\Tompa_Tamas\myproject\src\App.vue{ parser: "babylon" } is deprecated; we now tr
95% emitting

DONE Compiled successfully in 2295ms

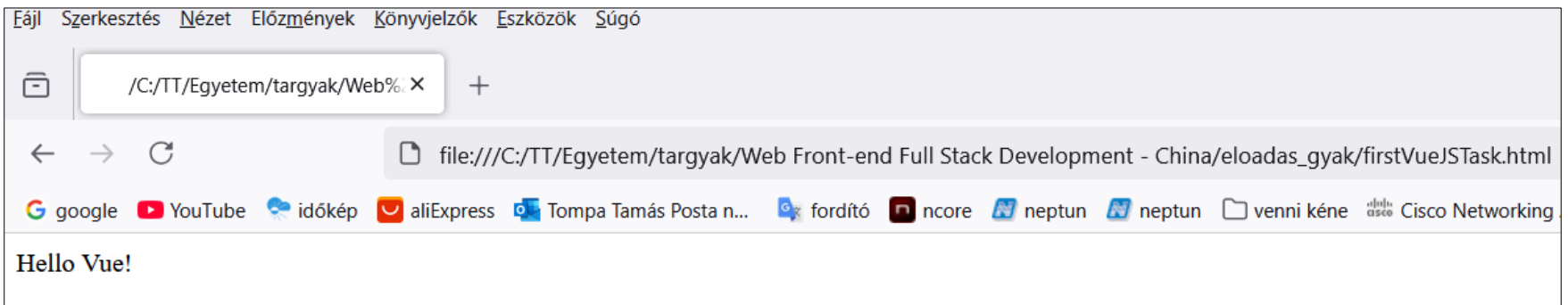
I Your application is running here: http://localhost:8080
```



# Example1 using CDN

```
<script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
<div id="app">{{ message }}</div>
<script>
  const { createApp, ref } = Vue
  createApp({
    setup() {
      const message = ref('Hello Vue!')
      return {
        message
      }
    }
  }).mount('#app')
</script>
```

- Save into HTML file (HelloVue.html)



# Example2 using CDN

---

```
<div id="app">
  <h1>{{ message }}</h1>
</div>

<script
src="https://unpkg.com/vue@3/dist/vue.global.js"></script>

<script>
  const app = Vue.createApp({
    data() {
      return {
        message: "Hello World!"
      }
    }
  });

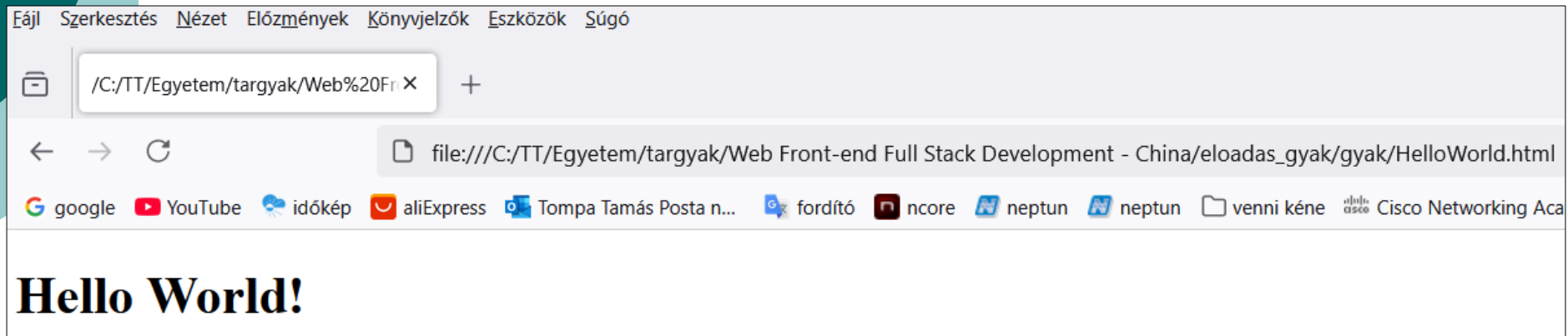
  app.mount('#app');
</script>
```

- Save into HTML file (HelloWorld.html)

# Example2 using CDN

---

- Result (HelloWorld.html):





# Steps to create simple page

---

## ○ 5 basic steps to create simple page:

- 1. Start with a basic HTML file

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <title>My first Vue page</title>
  </head>
  <body>

    </body>
  </html>
```

- 2. Add a `<div>` tag with `id="app"` for Vue to connect with

```
<body>
  <div id="app"></div>
</body>
```

- 3. Tell the browser how to handle Vue code by adding a `<script>` tag with a link to Vue

```
<script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
```

# Steps to create simple page

---

## ○ 5 basic steps to create simple page:

- 4. Add a `<script>` tag with the Vue instance inside

```
const app = Vue.createApp({
  data() {
    return {
      message: "Hello World!"
    }
  }
})
```

```
app.mount('#app')
```

- 5. Connect the Vue instance to the `<div id="app">` tag

```
<div id="app"> {{ message }} </div>
```

# Example3 using CDN

```
<html>
  <head>
    <title>VueJs Introduction</title>
    <script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
  </head>
  <body>
    <div id="intro" style="text-align:center;">
      <h1>{{ message }}</h1>
    </div>
    <script type="text/javascript">
      const app = Vue.createApp({
        data() {
          return {
            message: 'My first VueJS app'
          };
        }
      });

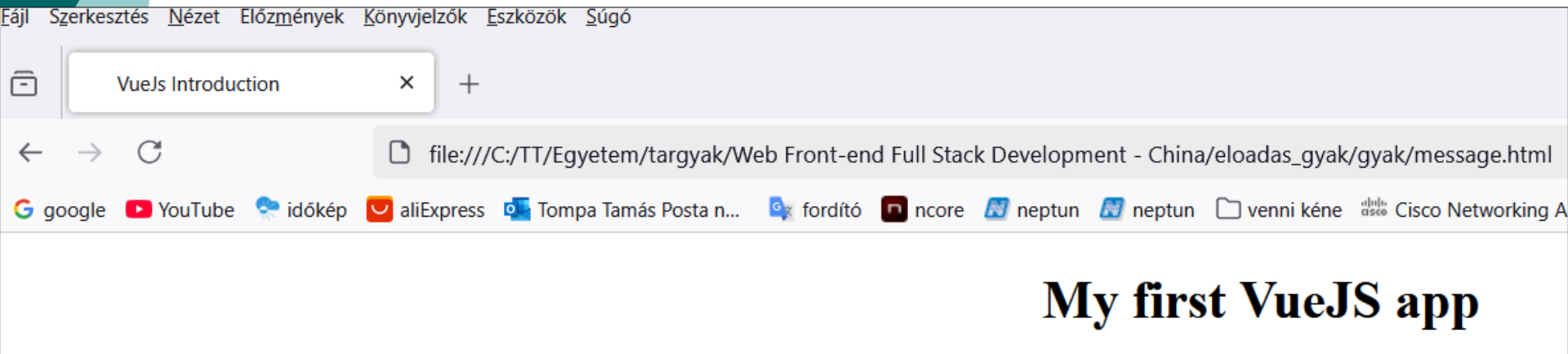
      app.mount('#intro');
    </script>
  </body>
</html>
```

- Save into HTML file (Message.html)

# Example3 using CDN

---

- Result (Message.html):



# Text interpolation

---

- Text interpolation is **when text is taken from the Vue instance to show on the web page:**

```
<div id="app"> {{ message }} </div>
```

- Then the browser finds the text inside the 'message' property of the Vue instance and translates the Vue code into this:

```
<div id="app">Hello World!</div>
```

# Instances

---

- To start with VueJS, we need to create the instance of Vue, which is called the root Vue Instance

```
const { createApp } = Vue;

const app = createApp({
  // options
});

app.mount("#app");
```

- The Firstname: `{{firstname}}` value will be replaced inside the interpolation, i.e. `{{}}` with the value assigned in the data object, i.e. Tamas (The same goes for last name)
- `data()`: a function that returns an object. Vue makes the object's properties reactive by creating getters and setters, ensuring that changes automatically update the DOM

```
const app = Vue.createApp({
  data() {
    return _obj;
  }
});
```

# Instances

---

Save into HTML file (Instances.html)

```
<html>
  <head>
    <title>VueJs Instance</title>
    <script
src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
  </head>
  <body>
    <div id="vue_det">
      <h1>Firstname : {{ firstname }}</h1>
      <h1>Lastname : {{ lastname }}</h1>
      <h1>{{ mydetails() }}</h1>
    </div>
    <script type="text/javascript"
src="vue_instance.js"></script>
  </body>
</html>
```

# Instances

---

Save into JS file (vue\_instance.js)

```
const { createApp } = Vue;
const app = createApp({
  data() {
    return {
      firstname: „Tamas“,
      lastname: „Tompá“,
      address: „Hungary“
    };
  },
  methods: {
    mydetails() {
      return "I am " + this.firstname + " " + this.lastname;
    }
  }
});
app.mount("#vue_det");
```



# Instances



Result: (Instances.html, vue\_instance.js)

A screenshot of a web browser window. The address bar shows the file path: file:///C:/TT/Egyetem/targyak/Web Front-end Full Stack Development - China/eloadas\_gyak/gyak/Instance.html. The browser tabs show 'VueJs Instance'. The main content area displays the following text:

**Firstname : Tamas**  
**Lastname : Tompa**  
**I am Tamas Tompa**

# Directives

---

- Vue directives are **special HTML attributes with the prefix v-** that give the HTML tag extra functionality
- Vue directives **connect to the Vue instance** to create dynamic and reactive user interfaces
- With Vue, creating responsive pages is much easier and requires less code compared to traditional JavaScript methods

# Directives



Directive	Details
<a href="#">v-bind</a>	Connects an attribute in an HTML tag to a data variable inside the Vue instance.
<a href="#">v-if</a>	Creates HTML tags depending on a condition. Directives <code>v-else-if</code> and <code>v-else</code> are used together with the <code>v-if</code> directive.
<a href="#">v-show</a>	Specifies if an HTML element should be visible or not depending on a condition.
<a href="#">v-for</a>	Creates a list of tags based on an array in the Vue instance using a for-loop.
<a href="#">v-on</a>	Connects an event on an HTML tag to a JavaScript expression or a Vue instance method. We can also define more specifically how our page should react to a certain event by using <a href="#">event-modifiers</a> .
<a href="#">v-model</a>	Used in HTML forms with tags like <code>&lt;form&gt;</code> , <code>&lt;input&gt;</code> and <code>&lt;button&gt;</code> . Creates a two way binding between an input element and a Vue instance data property.

# Example: v-bind Directive

---

• • •

```
<div id="app">  
  <div v-bind:class="vueClass"></div>  
</div>
```

```
<script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
```

```
<script>  
  const app = Vue.createApp({  
    data() {  
      return {  
        vueClass: "pinkBG"  
      }  
    }  
  })  
  app.mount('#app')
```

```
<!DOCTYPE html>  
<html lang="en">  
<head>  
  <style>  
    .pinkBG {  
      background-color: pink;  
    }  
  </style>  
</head>  
<body>
```

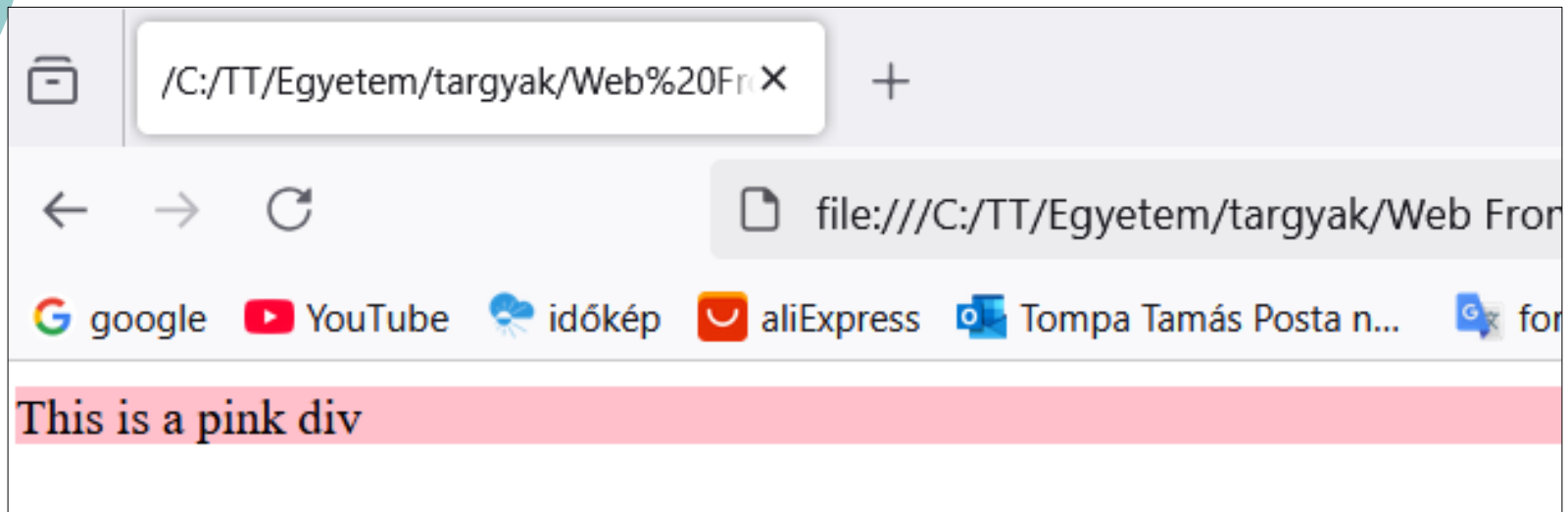
```
</script>  
</body>  
</html>
```

■ ■ ■

# Example: v-bind Directive

---

V-bind\_directive.html



## v-bind Directive

---

- The v-bind directive lets us **bind an HTML attribute to data in the Vue instance**
- This makes it easy to **change the attribute value dynamically**

- Syntax:

```
<div v-bind:[attribute]="[Vue data]"></div>
```

- Example:

```

```

# Example: v-bind Directive

---

V-bind\_image.html

## 'v-bind' Image Source Example

The browser finds the 'src' attribute value from the Vue instance with the use of 'v-bind'.



## Example: v-bind Directive

---

- The font size number value is stored the Vue data property ,size':

```
<div v-bind:style="{ fontSize: size + 'px' }">  
  Text example  
</div>
```

V-bind\_font-size.html

### 'v-bind' Font Size Example

The browser sets the font-size in pixels based on the 'size' number value in the Vue instance.

Text example



## Example: v-bind Directive

---

- The background color depends on the 'bgVal' data property value inside the Vue instance:

```
<div v-bind:style="{ backgroundColor: 'hsl('+bgVal+',80%,80%)' }">  
  Notice the background color on this div tag.  
</div>
```

V-bind\_bg-color.html

### 'v-bind' Background Color Example

The browser sets the background color with 'hsl()' based on the value of 'bgVal' in the Vue instance.

Try changing the 'bgVal' property value from anything between 0 and 360.

Notice the background color  
on this div tag.

## Example: v-bind Directive

---

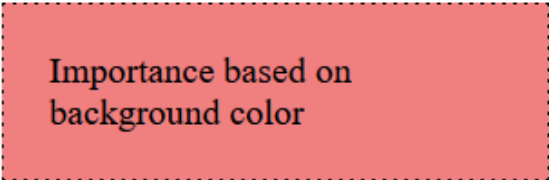
- The background color is set with a JavaScript conditional (ternary) expression depending on whether the 'isImportant' data property value is ,true' or ,false':

```
<div v-bind:style="{ backgroundColor: isImportant ? 'lightcoral' : 'lightgray' }">  
  Conditional background color  
</div>
```

V-bind\_bg-color-elvis.html

### Example: 'v-bind' with Conditional Background Color

The browser sets the background color with 'hsl()' based on the value of 'bgVal' in the Vue instance.



Importance based on  
background color

## Example: v-bind Directive

---

- We can use v-bind to change the class attribute
- The value of v-bind:class can be a variable:

```
<div v-bind:class="className">  
  The class is set with Vue  
</div>
```

V-bind\_class-change.html

### **Example: 'v-bind' used to change class.**

The browser sets class name to the value stored in the 'className' property inside the Vue instance.

Importance visualized by  
background color

## Example: v-bind Directive

---

- The shorthand for 'v-bind:' is simply ':'
- Here we just write ':' instead of 'v-bind:':

```
<div :class="{ impClass: isImportant }">
```

The class is set conditionally to change the background color

```
</div>
```

# v-if Directive

---

- It is a lot easier to **create an HTML element depending on a condition** in Vue with the v-if directive than with plain JavaScript
- Just write the if-statement directly in the HTML element you want to create conditionally
- Conditional rendering in Vue is done by using the **v-if**, **v-else-if** and **v-else** directives

```
<p v-if="typewritersInStock">  
  in stock  
</p>
```

```
<p v-else>  
  not in stock  
</p>
```

## v-if Directive

---

- A condition, or "if-statement", is something that is either true or false
- We use comparison operators like `<`, `>=` or `!==` to do such checks
- Comparison checks can also be combined with logical operators such as `&&` or `||`

```
<p v-if="typewriterCount > 0">  
  in stock  
</p>
```

```
<p v-else>  
  not in stock  
</p>
```

# v-if Directive

---

- Example

V\_if-else.html

## Example with 'v-if' and 'v-else'

Try changing the 'typewritersInStock' value in the Vue instance from 'true' to 'false' and run the code again.

**in stock**

# v-if Directive

---

- Example

- In this example **'v-if'** uses a method **'includes()'** instead of a comparison operator
- **Remove 'pizza' from the 'text' property** inside the Vue instance, run again and see what happens



# v-if Directive

---

## ○ Example

V-if\_includes().html

### **Example with text check**

In this example 'v-if' uses a method 'includes()' instead of a comparison operator.

Remove 'pizza' from the 'text' property inside the Vue instance, click 'Run' and see what happens.

**The text includes the  
word 'pizza'**

## ○ After deleted the „pizza” word:

### **Example with text check**

In this example 'v-if' uses a method 'includes()' instead of a comparison operator.

Remove 'pizza' from the 'text' property inside the Vue instance, click 'Run' and see what happens.

**The word 'pizza' is not  
found in the text**

# v-if Directive

---

## ○ Example

V-if\_v-else\_image.html

- In this example all three directives '**v-if**', '**v-else-if**' and '**v-else**' are used together
- **Remove 'pizza'** from the 'text' property inside the Vue instance, and see what happens. Then **remove 'burrito'** and **see what happens** one more time
- **Loading image depending on the content of the given text**

# v-if Directive

## ○ Example

V-if\_v-else\_image.html

### Example with 'v-if', 'v-else-if' and 'v-else'

In this example all three directives 'v-if', 'v-else-if' and 'v-else' are used together.

Remove 'pizza' from the 'text' property inside the Vue instance, click 'Run' and see what 'burrito' and click 'Run' one more time.

The text includes  
the word 'pizza'



### Example with 'v-if', 'v-else-if' and 'v-else'

In this example all three directives 'v-if', 'v-else-if' and 'v-else' are used together.

Remove 'pizza' from the 'text' property inside the Vue instance, click 'Run' and see what 'burrito' and click 'Run' one more time.

The text includes  
the word 'burrito',  
but not 'pizza'



# v-show Directive

---

- It **hides an element** when the condition is 'false' by setting the CSS 'display' property value to 'none'
- After writing v-show as an HTML attribute we must give a condition to decide to have the tag visible or not
- Syntax:

```
<div v-show="showDiv">This div tag can be hidden</div>
```

# v-show Directive

- Example v-show\_div.html
  - Display the <div> element only if the showDiv property is set to 'true'

## Example: v-show Visibility of Div Element

Find the 'showDiv' data property in the code, change it to 'false', and run the code again.

**This div tag can be hidden**

## Example: v-show Visibility of Div Element

Find the 'showDiv' data property in the code, change it to 'false', and run the code again.

```
const app = Vue.createApp({
  data() {
    return {
      showDiv: true
    }
  }
})
```

```
const app = Vue.createApp({
  data() {
    return {
      showDiv: false
    }
  }
})
```

# v-show Directive

- Example v-show\_div2.html
  - Display the <div> element only if the showDiv property is set to 'true'

## Example: v-show vs. v-if

Set the 'showDiv' data property to 'false', and run the code again. Right click this green p element, choose 'Inspect' or 'Inspect element' and you can see that the div element with v-show still exist, it is only the CSS display property that is set to 'none', and the div with v-if is destroyed.

Div tag with v-show

Div tag with v-if

```
const app = Vue.createApp({
  data() {
    return {
      showDiv: true
    }
  }
})
```

## Example: v-show vs. v-if

Set the 'showDiv' data property to 'false', and run the code again. Right click this green p element, choose 'Inspect' or 'Inspect element' and you can see that the div element with v-show still exist, it is only the CSS display property that is set to 'none', and the div with v-if is destroyed.

```
const app = Vue.createApp({
  data() {
    return {
      showDiv: false
    }
  }
})
```

## v-for Directive

---

- Attribute, **refer to the array inside the Vue instance**, and let Vue take care of the rest
- The elements created with v-for will **automatically update when the array changes**
- List ordering example: (v-for\_list.html)

```
<ol>  
  <li v-for="x in manyFoods">{{ x }}</li>  
</ol>
```

<ol style="list-style-type: none"><li>1. Burrito</li><li>2. Salad</li><li>3. Cake</li><li>4. Soup</li><li>5. Fish</li><li>6. Pizza</li><li>7. Rice</li></ol>
--

## v-for Directive

---

- The 'v-for' directive is used to create images based on the 'manyFoods' array in the Vue instance

```
<div>  
    
</div>
```

```
const app = Vue.createApp({  
  data() {  
    return {  
      manyFoods: [  
        'img_burrito.svg',  
        'img_salad.svg',  
        'img_cake.svg',  
        'img_soup.svg',  
        'img_fish.svg',  
        'img_pizza.svg',  
        'img_rice.svg'  
      ]  
    }  
  }  
})
```



# v-for Directive

- The 'v-for' directive is used to create images based on the 'manyFoods' array in the Vue instance

V-for\_image.html

## Example 'v-for' to create images

The 'v-for' directive is used to create images based on the 'manyFoods' array in the Vue instance.



# v-for Directive

---

- The 'v-for' directive is used to create images and text based on the 'manyFoods' array in the Vue instance

```
<div>
  <figure v-for="x in manyFoods">
    
    <figcaption>{{ x.name }}</figcaption>
  </figure>
</div>
```

```
const app = Vue.createApp({
  data() {
    return {
      manyFoods: [
        {name: 'Burrito', url: 'img_burrito.svg'},
        {name: 'Salad', url: 'img_salad.svg'},
        {name: 'Cake', url: 'img_cake.svg'},
        {name: 'Soup', url: 'img_soup.svg'},
        {name: 'Fish', url: 'img_fish.svg'},
        {name: 'Pizza', url: 'img_pizza.svg'},
        {name: 'Rice', url: 'img_rice.svg'}
      ]
    }
  }
})
```

# v-for Directive

- The 'v-for' directive is used to create images and text based on the 'manyFoods' array in the Vue instance

V-for\_image\_text.html

## Example 'v-for' to create images and text

The 'v-for' directive is used to create images and text based on the 'manyFoods' array in the Vue instance.



# v-for Directive

---

- Show index number and food name of elements in the 'manyFoods' array in the Vue instance

```
<p v-for="(x, index) in manyFoods">
  {{ index }}: "{{ x }}" <br>
</p>
```

```
const app = Vue.createApp({
  data() {
    return {
      manyFoods: [
        'Burrito',
        'Salad',
        'Cake',
        'Soup',
        'Fish',
        'Pizza',
        'Rice'
      ]
    }
  }
})
```

## v-for Directive

---

- Show index number and food name of elements in the 'manyFoods' array in the Vue instance

V\_for\_array-element.html

### **Example: Get the array element index with 'v-for'**

The 'v-for' directive is used to get the index and food name of elements inside the 'manyFoods' array in the Vue instance.

```
0: "Burrito"  
1: "Salad"  
2: "Cake"  
3: "Soup"  
4: "Fish"  
5: "Pizza"  
6: "Rice"
```

# v-for Directive

---

- Show both the array element index number, and text from the objects in the 'manyFoods' array

```
<p v-for="(x, index) in manyFoods">  
  {{ index }}: "{{ x.name }}" , url: "{{ x.url }}" <br>  
</p>
```

```
const app = Vue.createApp({  
  data() {  
    return {  
      manyFoods: [  
        {name: 'Burrito', url: 'img_burrito.svg'},  
        {name: 'Salad', url: 'img_salad.svg'},  
        {name: 'Cake', url: 'img_cake.svg'},  
        {name: 'Soup', url: 'img_soup.svg'},  
        {name: 'Fish', url: 'img_fish.svg'},  
        {name: 'Pizza', url: 'img_pizza.svg'},  
        {name: 'Rice', url: 'img_rice.svg'}  
      ]  
    }  
  }  
})
```

## v-for Directive

---

- Show both the array element index number, and text from the objects in the 'manyFoods' array

V-for\_element-index.html

### **Example: Get the array element index with 'v-for'**

The 'v-for' directive is used to get the index of objects inside the 'manyFoods' array, together with the name and url of each food object.

```
0: "Burrito", url: "img_burrito.svg"  
1: "Salad", url: "img_salad.svg"  
2: "Cake", url: "img_cake.svg"  
3: "Soup", url: "img_soup.svg"  
4: "Fish", url: "img_fish.svg"  
5: "Pizza", url: "img_pizza.svg"  
6: "Rice", url: "img_rice.svg"
```

# Events

---

- Event handling in Vue is done **with the v-on directive**, so that we **can make something happen when** for example a button is clicked
- Event handling is when HTML elements are set up to run a certain code when a certain event happens
- Events in Vue are easy to use and will make **our page truly responsive**
- Vue **methods are code that can be set up to run when an event happens**
- With v-on modifiers you **can describe in more detail how to react to an event**

```
<p v-on:click="changeColor">Click me</p>
```



# Events

---

V-on\_click.html

```
<div id="app">
  <p>{{ "Moose count: " + count }}</p>
  <button v-on:click="count++">Count moose</button>
</div>

<script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
<script>
  const app = Vue.createApp({
    data() {
      return {
        count: 0
      }
    }
  })
  app.mount('#app')
</script>
```

- A benefit that comes with Vue is that the number of moose in the `<p>` tag is updated automatically

# Events

---



V-on\_click.html

## Example: Count Moose

Moose count: 6

Count moose

# Events – V-on:click

---

- The v-on directive allows us to **perform actions based on specified events**
- Use **v-on:click** to perform action when the element is **clicked**

```
<div id="app">
  <div id="lightDiv">
    <div v-show="lightOn"></div>
    
  </div>
  <button v-on:click="lightOn = !lightOn">Switch light</button>
</div>

<script src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
<script>
const app = Vue.createApp({
  data() {
    return {
      lightOn: false
    }
  }
})
app.mount('#app')
</script>
```

# Events – V-on:click

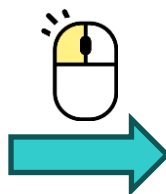
V-on\_click2.html

## Example: Light Switch

The v-on directive is used on the button tag to listen



Switch light



## Example: Light Switch

The v-on directive is used on the button tag to listen



Switch light

# Events – V-on:input

---

- Use **v-on:input** to perform action when the element gets an input
  - like a keystroke inside a text field

```
<div id="app">  
  <input v-on:input="inpCount++">  
  <p>{{ 'Input events occurred: ' + inpCount }}</p>  
</div>
```

```
<script  
src="https://unpkg.com/vue@3/dist/vue.global.js"></script>  
<script>  
  const app = Vue.createApp({  
    data() {  
      return {  
        inpCount: 0  
      }  
    }  
  })  
  app.mount('#app')  
</script>
```

# Events – V-on:input

---

- Use **v-on:input** to perform action when the element gets an input
  - like a keystroke inside a text field

V-on\_input.html

## Example: Count Input Events

Something

Input events occurred: 33

## Events – V-on:mousemove

---

- Use `v-on:mousemove` to perform action when the mouse pointer moves over an element

```
const app =
  Vue.createApp({
    data() {
      return {
        colorVal: 50
      }
    }
  })
app.mount('#app')
```

```
<div v-on:mousemove="colorVal=Math.floor(Math.random()*360)"
  v-bind:style="{backgroundColor:'hsl('+colorVal+',80%,80%)}'">
</div>
```

# Events – V-on:mousemove

---

- Use `v-on:mousemove` to perform action when the mouse pointer moves over an element

V-on\_mousemove.html

## Example: Change Color

Move the mouse pointer over the box below to change the background-color randomly with hsl color code.



`backgroundColor: hsl(311, 80%, 80%)`

To understand how to set a color in CSS with 'hsl()' see [our page about this](#).



# Events – V-on and v-for

---

- Can be also use the v-on directive **inside a v-for loop**
- The items of the array are available for each iteration inside the v-on value

```
<div id="app">
  
  <ol>
    <li v-for="food in manyFoods" v-on:click="imgUrl=food.url">
      {{ food.name }}
    </li>
  </ol>
</div>
```

```
const app = Vue.createApp({
  data() {
    return {
      imgUrl: 'img_salad.svg',
      manyFoods: [
        {name: 'Burrito', url: 'img_burrito.svg'},
        {name: 'Salad', url: 'img_salad.svg'},
        {name: 'Cake', url: 'img_cake.svg'},
        {name: 'Soup', url: 'img_soup.svg'}
      ]
    }
  }
})
```

# Events – V-on and v-for

---

- Can be also use the v-on directive **inside** a v-for loop
- The items of the array are available for each iteration inside the v-on value

V-on\_v-for.html

## Example: Show Food Image

Click on a food name below to see an image of it.

Burrito  
Salad  
Cake  
Soup  
Fish  
Pizza  
Rice



# Methods

---

- Vue methods are **functions that belong to the Vue instance under the 'methods' property**
- Vue **methods are great to use with event handling** (v-on) to do more complex things
- Vue methods can also be used to do other things than event handling

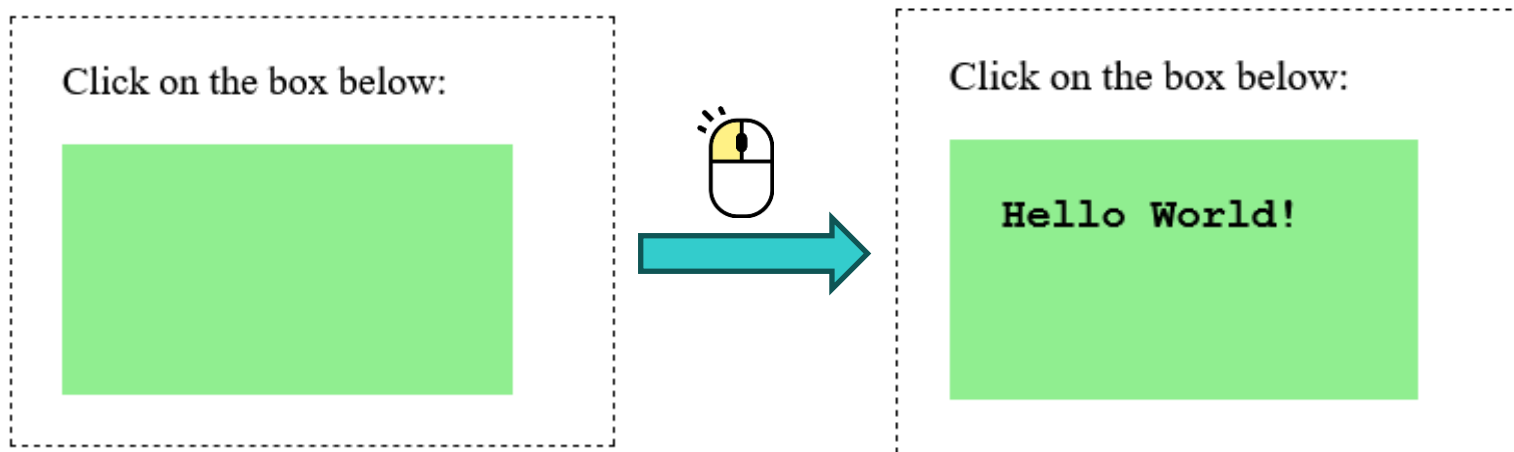
```
const app = Vue.createApp({
  data() {
    return {
      text: ""
    }
  },
  methods: {
    writeText() {
      this.text = 'Hello World!'
    }
  }
})
```

```
<div v-on:click="writeText"></div>
```

# Methods

- The **v-on** directive is used on the `<div>` element to listen to the 'click' event
- When the 'click' event occurs the 'writeText' method is called and the text is changed

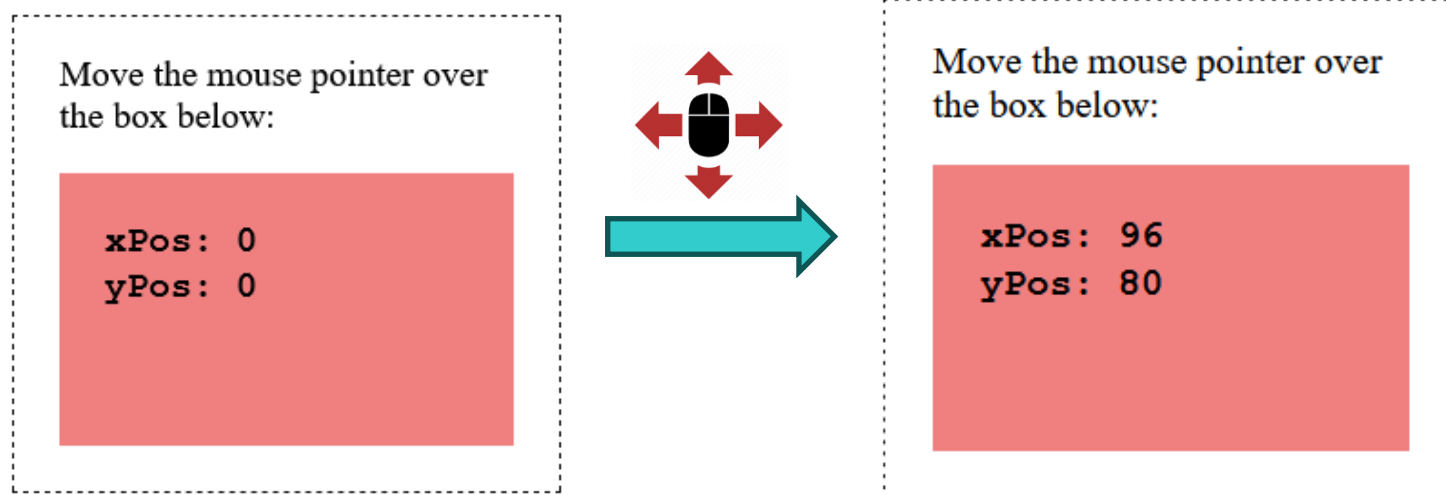
Methods\_click.html



# Methods

- The **v-on** directive is used on the `<div>` element to listen to the 'mousemove' event
- When the 'mousemove' event occurs the 'mousePos' method is called and the event object is sent with the method by default so we can get the mouse pointer position

Methods\_mouse\_pointer.html



# Methods

- The difference here from the example above is that the **background color** is bound to 'xPos' with v-bind so that hsl 'hue' value is set equal to 'xPos'

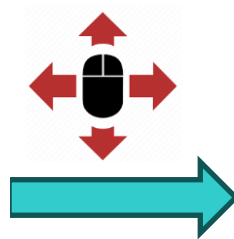
## Methods\_mouse\_pointer\_color.html

Move the mouse pointer over the box below:

```
xPos: 0  
yPos: 0
```

CSS:  
backgroundColor:'hsl(0,80%,80%)'

To understand how to set a color in CSS with 'hsl()' see [our page about this](#).



Move the mouse pointer over the box below:

```
xPos: 196  
yPos: 45
```

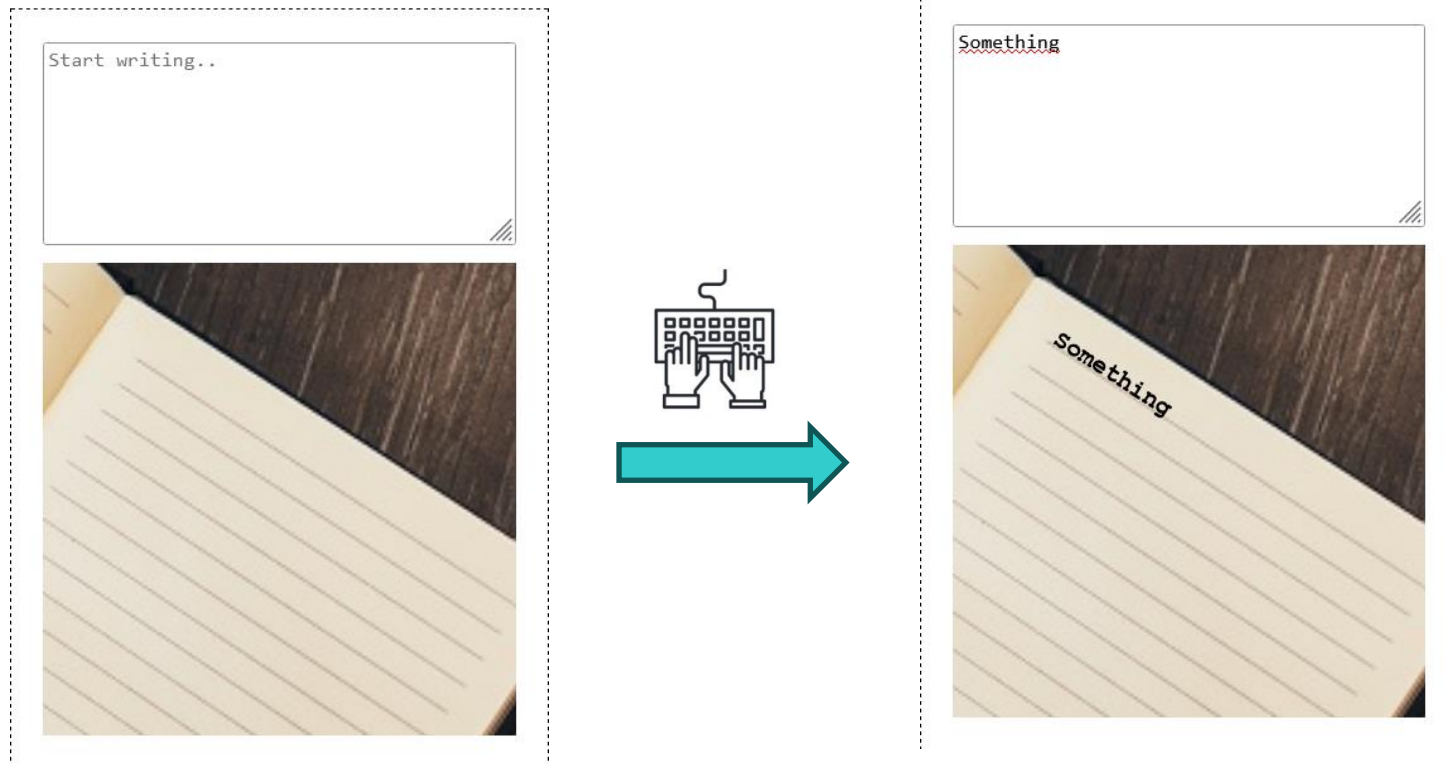
CSS:  
backgroundColor:'hsl(196,80%,80%)'

To understand how to set a color in CSS with 'hsl()' see [our page about this](#).

# Methods

- The **v-on** directive is used on the `<textarea>` tag to **listen to the 'input' event** which occurs whenever there is a **change in the text inside the textarea element**

Methods\_textarea.html



# Methods

---

- Sometimes we want to pass an argument with the method when an event occurs
- Add buttons to count sightings '+1' and '+5', and a '-1' button in case we have counted too many

```
<button v-on:click="addMoose(5)">+5</button>
```

```
methods: {  
  addMoose(number) {  
    this.count = this.count + number  
  }  
}
```

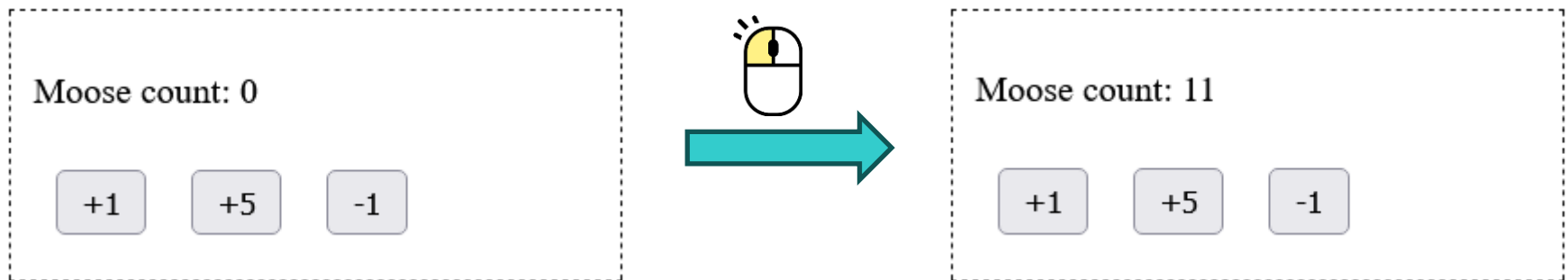


# Methods

---

- Sometimes we want to pass an argument with the method when an event occurs
- **Add buttons to count sightings '+1' and '+5', and a '-1' button in case we have counted too many**

Methods\_mouse\_click.html



# Methods

---

- If we want to pass both the event object and another argument, **there is a reserved name '\$event'** we can use **where the method is called:**

```
<button v-on:click="addAnimal($event, 5)">+5</button>
```

```
methods: {  
  addAnimal(e, number) {  
    if(e.target.parentElement.id==="tigers"){  
      this.tigers = this.tigers + number  
    }  
  }  
}
```

# Methods

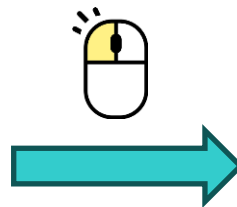


Methods\_event\_object.html



Here is the message sent with the method, and the id of the img tag:

""



Here is the message sent with the method, and the id of the img tag:

"Hello, tiger"

# Event Modifiers

---

- **Event modifiers modify how events trigger the running of methods** and help us handle events in a more efficient and straightforward way
- Event modifiers are **used together with the Vue v-on directive**, to for example:
  - **Prevent** the default submit behavior of HTML forms
    - `v-on:submit.prevent`
  - Make sure that an event can **only run once** after the page is loaded
    - `v-on:click.once`
  - Specify **what keyboard key to use** as an event to run a method
    - `v-on:keyup.enter`

# Event Modifiers

## ○ How To Modify The v-on Directive

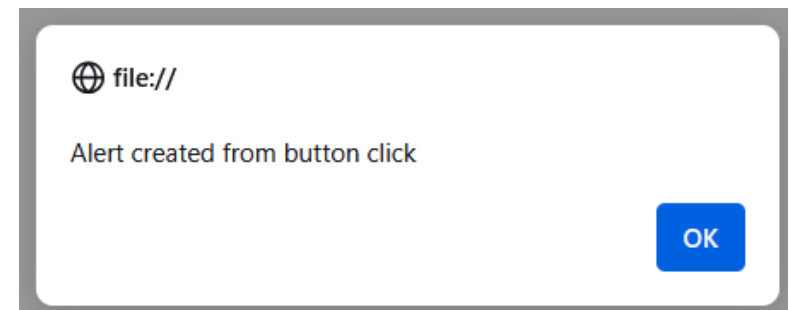
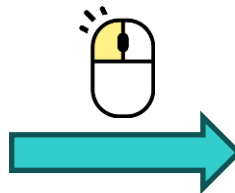
```
<button v-on:click="createAlert">Create alert</button>
```

```
<button v-on:click.once="createAlert">Create alert</button>
```

Event\_modifiers\_once.html

The button below creates an alert in a pop-up box, but only on the first click:

Create Alert



# Event Modifiers

---

## ○ Keyboard Key Event Modifiers

- We have three different keyboard event types **keydown**, **keypress**, and **keyup**
- With each key event type, we can specify exactly what key to listen to after a key event occurs. We have `.space`, `.enter`, `.w` and `.up` to name a few

```
<input v-on:keydown="getKey">  
<p> {{ keyValue }} </p>
```

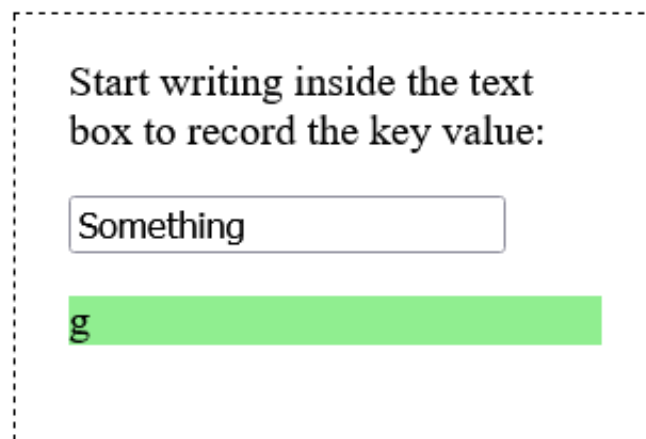
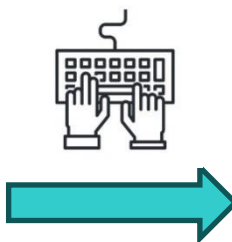
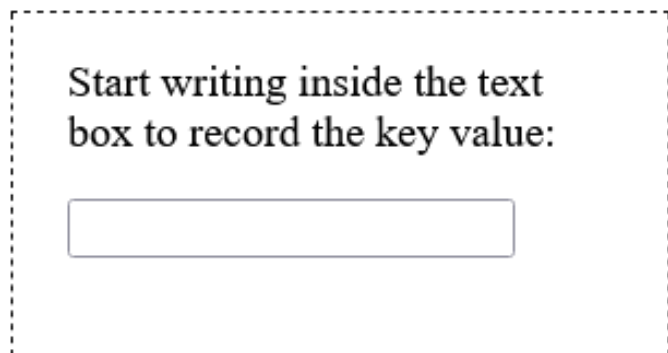
```
data() {  
  return {  
    keyValue = ""  
  }  
},  
methods: {  
  getKey(evt) {  
    this.keyValue = evt.key  
    console.log(evt.key)  
  }  
}
```

# Event Modifiers

## ○ Keyboard Key Event Modifiers

- The keydown keyboard event triggers the 'getKey' method, and the value 'key' from the event object is written to the console and to the web page

Event\_modifiers\_key.html



# Event Modifiers

Key Modifier	Details
<code>.[Vue key alias]</code>	<ul style="list-style-type: none"><li>•The most common keys have their own aliases in Vue: <code>.enter</code></li><li>•<code>.tab</code></li><li>•<code>.delete</code></li><li>•<code>.esc</code></li><li>•<code>.space</code></li><li>•<code>.up</code></li><li>•<code>.down</code></li><li>•<code>.left</code></li><li>•<code>.right</code></li></ul>
<code>.[letter]</code>	Specify the letter that comes when you press the key. As an example: use the <code>.s</code> key modifier to listen to the 'S' key.
<code>.[system modifier key]</code>	<code>.alt</code> , <code>.ctrl</code> , <code>.shift</code> or <code>.meta</code> . These keys can be used in combination with other keys, or in combination with mouse clicks.

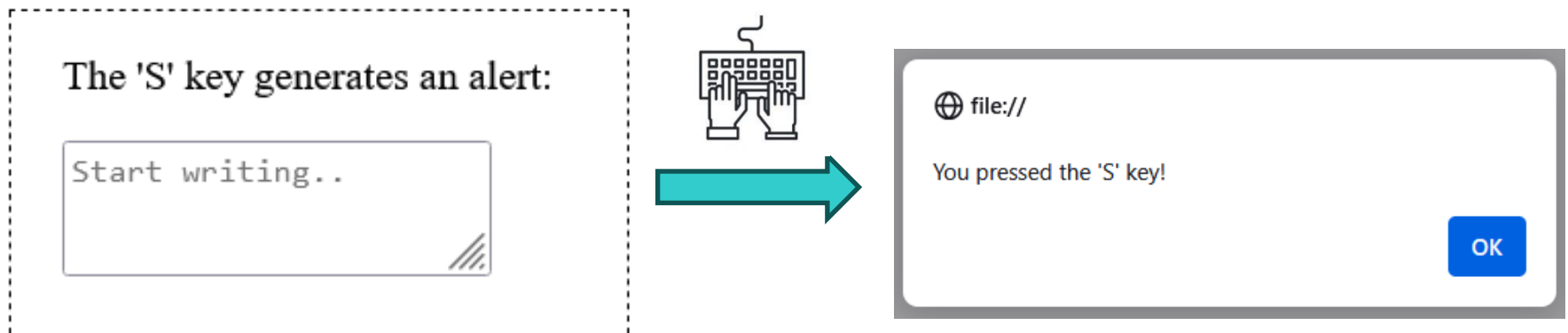


# Event Modifiers

## ○ Keyboard Key Event Modifiers

- Use the `.s` modifier to create an alert when the user writes an 's' inside the `<textarea>` tag

Event\_modifiers\_key\_alert.html



# Event Modifiers

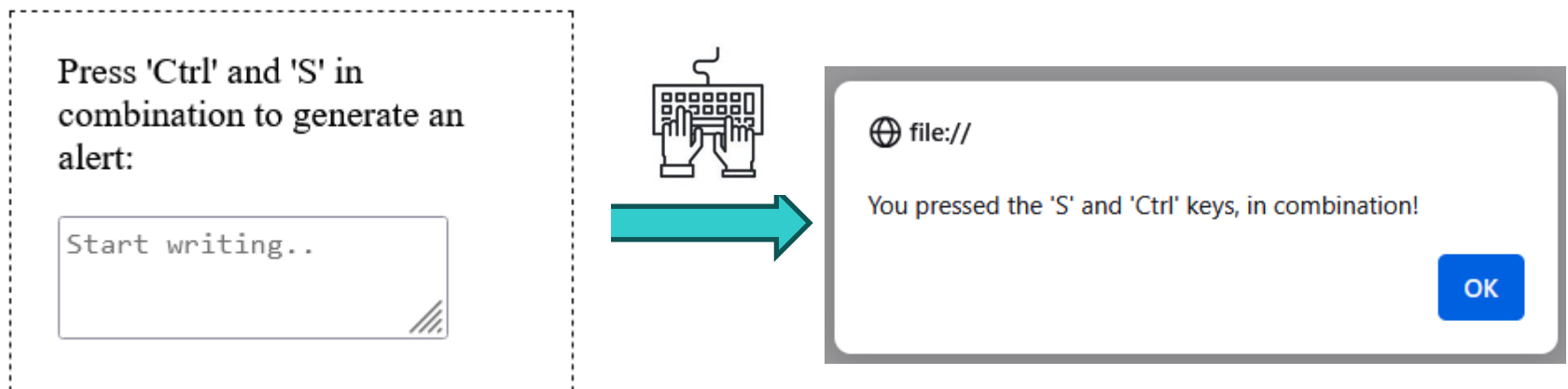
## ○ Keyboard Key Event Modifiers

- Use the `.s` and `.ctrl` modifiers in combination to create an alert when **'s'** and **'ctrl'** are pressed simultaneously inside the `<textarea>` tag

```
<textarea v-on:keydown.ctrl.s="createAlert"></textarea>
```

```
createAlert() {  
  alert("You pressed the 'S' and 'Ctrl' keys, in combination!")  
}
```

Event\_modifiers\_key\_alert\_simultaneously.html



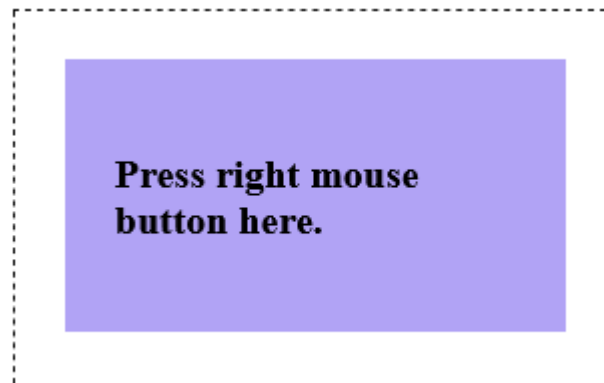
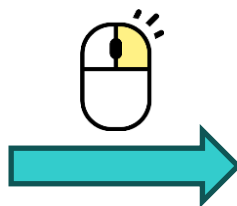
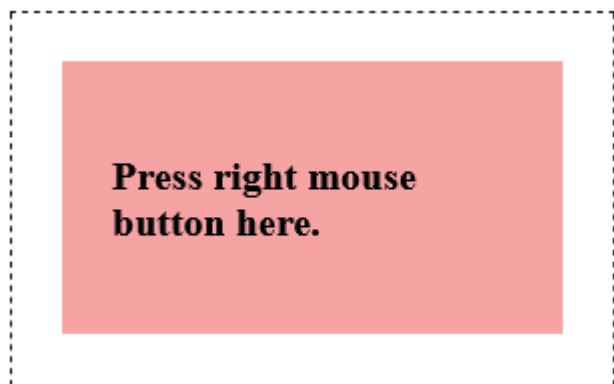
# Event Modifiers

## ○ Mouse Button Modifiers

- To react on a mouse click, we can write `v-on:click`, but to specify which mouse button that was clicked, we can use **.left**, **.center** or **.right** modifiers

```
<div v-on:click.right="changeColor"
  v-bind:style="{backgroundColor:'hsl('+bgColor+',80%,80%)}'">
  <p>Press right mouse button here.</p>
</div>
```

Event\_mouse\_right\_click.html



# Event Modifiers

---

## ○ Mouse Button Modifiers

- Hold the 'shift' keyboard key and press **left mouse button** on the `<img>` tag **to change image**

```

```

```
changeImg() {  
  this.imgUrlIndex++  
  if(this.imgUrlIndex>=3){  
    this.imgUrlIndex=0  
  }  
  this.imgUrl = this.images[this.imgUrlIndex]  
}
```

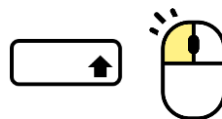
# Event Modifiers

## ○ Mouse Button Modifiers

- Hold the 'shift' keyboard key and press **left mouse button** on the `<img>` tag to **change image**

Event\_mouse\_click\_image.html

Press the 'Shift' keyboard key while you do a left mouse button click on the image below to change it.



Press the 'Shift' keyboard key while you do a left mouse button click on the image below to change it.



# Forms

---

- Vue gives us an **easy way to** improve the user experience with forms by **adding extra functionality like responsiveness** and form validation
- Vue **uses the v-model** directive when handling forms
  - v-model **updates the Vue instance data** when the HTML input change
  - v-model also **updates the HTML input** when the Vue instance data changes

# Forms

---

## ○ How Vue can be used to create a form:

- 1. Add standard HTML form elements

```
<form>
  <p>Add item</p>
  <p>Item name: <input type="text" required></p>
  <p>How many: <input type="number"></p>
  <button type="submit">Add item</button>
</form>
```

# Forms

## ○ How Vue can be used to create a form:

- 2. Create the Vue instance with the current item name

```
<form>
  <p>Add item</p>
  <p>Item name: <input type="text" required v-model="itemName"></p>
  <p>How many: <input type="number" v-model="itemNumber"></p>
  <button type="submit">Add item</button>
</form>
```

```
const app = Vue.createApp({
  data() {
    return {
      itemName: null,
      itemNumber: null,
      shoppingList: [
        { name: 'Tomatoes', number: 5 }
      ]
    }
  }
})
```



# Forms

---

## ○ How Vue can be used to create a form:

- 3. Call the method to add the given item, and prevent the default browser refresh on submit

```
<form v-on:submit.prevent="addItem">
```

- 4. Create the method that adds the item and clears the form:

```
methods: {  
  addItem() {  
    let item = {  
      name: this.itemName,  
      number: this.itemNumber  
    }  
    this.shoppingList.push(item);  
    this.itemName = null  
    this.itemNumber = null  
  }  
}
```

# Forms

---

- **How Vue can be used to create a form:**
  - 5. Use v-for to show an automatically updated shopping list below the form

```
<p>Shopping list:</p>  
<ul>  
  <li v-for="item in shoppingList">{{item.name}}, {{item.number}}</li>  
</ul>
```

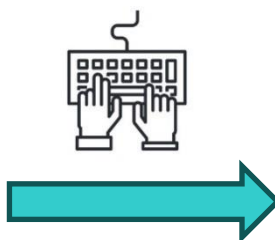
# Forms

## ○ How Vue can be used to create a form:

Forms.html

What do you need?

How many?



What do you need?

How many?

Shopping list:

- Tomatoes, 5

Shopping list:

- Tomatoes, 5
- Bread, 2

# v-model Directive

---

- V-model **creates a link between the input element value attribute and a data value** in the Vue instance
- When change an input, the data updates and when the data changes, the input updates as well
  - called: two-way binding
- **Two-way binding**
  - the form input elements update the Vue data instance and a change in the Vue instance data updates the inputs

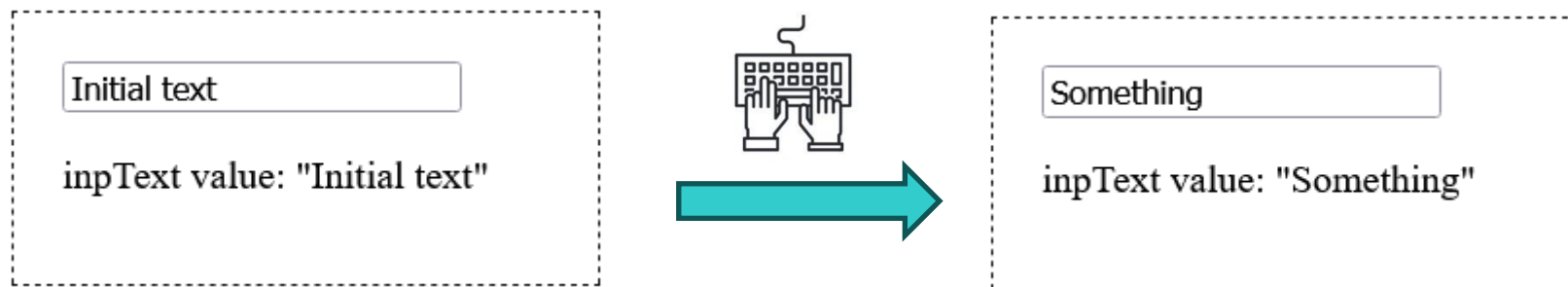
# v-model Directive

```
<input type="text" v-model="inpText">  
<p> {{ inpText }} </p>
```

```
const app = Vue.createApp({  
  data() {  
    return {  
      inpText: 'Initial text'  
    }  
  }  
})
```

- Try changing the input field and see how the Vue property value updates
  - **v-bind:value** to update the input element from the Vue instance data
  - **v-on:input** to update the Vue instance data from the input

Two-way-binding.html



# v-model Directive

---

## ○ A Dynamic Checkbox

- use v-model to add this dynamic checkbox and text to improve user interaction
- We need:
  - a **boolean value** in the Vue instance data property called 'important'
  - a **checkbox** where the user can check if the item is important
  - a **dynamic feedback** text so that the user can see if the item is important

```
<input type="checkbox" v-model="important">
  {{ important }}
```

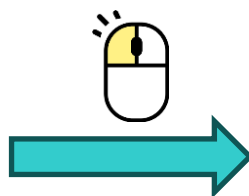
```
data() {
  return {
    important: false
  }
}
```

# v-model Directive

---

Dynamic\_checkbox.html

Important item?  false



Important item?  true

# v-model Directive

## ○ Shopping list

- the **list items** to react on click
- to **change the status of the clicked item** to 'found', and use this to visually move the item away and strike it through with CSS

Shopping\_list.html

What do you need?

How many?

Important?  false

---

**Shopping list:**

- Tomatoes, 5
- Bread, 1
- Something, 1
- Soap, 1

### Shopping list:

~~Tomatoes, 5~~

~~Bread, 1~~

~~Soap, 1~~

~~Something, 1~~



# v-model Directive

---

## ○ Restaurant Order

- **A form**, with relevant input tags and 'Order' button
- **Radio-buttons** to select '**Dinner**', '**Drink**' or '**Dessert**'
- **After category is chosen**, a dropdown menu appears with all the items in that category
- **When an item is chosen you see an image of it**, you can choose how many and add it to the order
- **The form is reset when the item is added** to the order

# v-model Directive

## ○ Restaurant Order

Restaurant\_order.html

**Order here:**

Dinner

Drink

Dessert

---

**Your order:**

**Order here:**

Dinner

Drink

Dessert

Pizza



---

**Your order:**

**Order here:**

Dinner


Drink

Dessert

---

**Your order:**

Pizza, 2



**Order here:**

Dinner


Drink

Dessert


---

**Your order:**


Pizza, 2



Green Soda, 1



Ice Cream, 2



# CSS Binding

## ○ Inline Styling

- Can be use **v-bind:style** to do in-line styling in Vue

```
<input type="range" v-model="opacityVal">  
<div v-bind:style="{ backgroundColor: 'rgba(155,20,20,'+opacityVal+')' }">  
  Drag the range input above to change opacity here.  
</div>
```

CSS\_inline.html



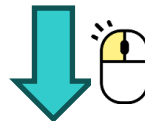
# CSS Binding

## ○ Assign a Class

- Can be use **v-bind:class** to assign a class to an HTML tag

```
<div v-for="(img, index) in images">  
    
</div>
```

CSS\_assign\_a\_class.html



# CSS Binding

---

- **Merges 'class' And 'v-bind:class'**
  - Can be use **v-bind:class** to assign a class to an HTML tag
  - A **<div>** element belongs to two classes: **'impClass'** and **'yelClass'**
  - The **'important'** class is set the normal way with the class attribute, and **'yellow'** class is set with **v-bind:class**

```
<div class="impClass" v-bind:class="{yelClass: isYellow}">  
  This div belongs to both 'impClass' and 'yelClass'.  
</div>
```

CSS\_merge\_class.html

**This div belongs to both  
'impClass' and 'yelClass'.**

# CSS Binding

---

- **Assign More Than One Class With 'v-bind:class'**
  - A `<div>` element can belong to both 'impClass' and 'yelClass' classes, depending on the boolean Vue data properties 'isYellow' and 'isImportant'.

```
<div v-bind:class="{yelClass: isYellow, impClass: isImportant}">  
  This tag can belong to both the 'impClass' and 'yelClass' classes.  
</div>
```

CSS\_more\_than\_one\_class.html

**This can belong to both 'impClass' and 'yelClass' depending on the 'isYellow' and 'isImportant' Vue properties.**

# Computed Properties

---

- **Computed properties are**
  - like **data properties**, except they depend on other properties
  - are written like **methods**, but they do not accept any input arguments
  - are **updated automatically when a dependency changes**, while methods are called on when something happens, like with event handling for example
  - are **used when outputting something** that depends on something else

# Computed Properties

---

- Computed properties syntax

```
const app = Vue.createApp({
  data() {
    ...
  },
  computed: {
    ...
  },
  methods: {
    ...
  }
})
```



# Computed Properties

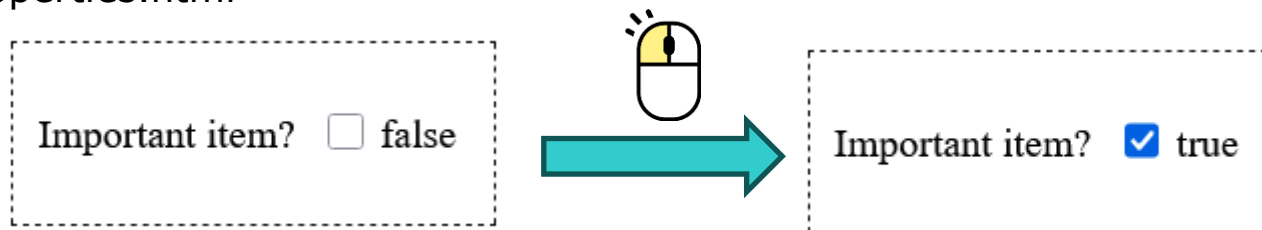
---

- Computed properties example

```
<input type="checkbox" v-model="chbxVal" > {{ chbxVal }}
```

```
data() {  
  return {  
    chbxVal: false  
  }  
}
```

Computed\_properties.html



# Watchers

---

- A watcher is **a method that watches a data property** with the same name
- It **runs every time the data property value changes**
- Use it if a **certain data property value requires an action**

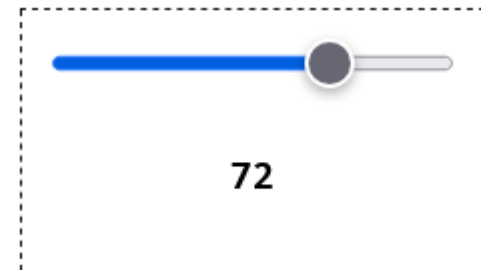
```
const app = Vue.createApp({
  data() {
    ...
  },
  watch: {
    ...
  },
  computed: {
    ...
  },
  methods: {
    ...
  }
})
```

# Watchers

```
<input type="range" v-model="rangeVal">
<p>{{ rangeVal }}</p>
```

```
const app = Vue.createApp({
  data() {
    rangeVal: 70
  },
  watch: {
    rangeVal(val) {
      if (val > 20 && val < 60) {
        if (val < 40) {
          this.rangeVal = 20;
        }
        else {
          this.rangeVal = 60;
        }
      }
    }
  }
})
```

Watcher.html



# Watchers

---

- The value from an `<input>` element is connected to a watcher
- If the value includes a '@' it is considered a valid e-mail address
- The user gets a feedback text to inform if the input is valid, invalid, or if it just got valid with the last keystroke

```
<input v-type="email" v-model="inpAddress">
<p v-bind:class="myClass">{{ feedbackText }}</p>
```

```
watch: {
  inpAddress(newVal,oldVal) {
    if( !newVal.includes('@') ) {
      this.feedbackText = 'The e-mail address is NOT valid';
      this.myClass = 'invalid';
    }
    else if( !oldVal.includes('@') && newVal.includes('@') ) {
      this.feedbackText = 'Perfect! You fixed it!';
      this.myClass = 'valid';
    }
    else {
      this.feedbackText = 'The e-mail address is valid :)';
    }
  }
}
```

# Watchers



Watcher\_email.html

Type a valid e-mail address:

**The e-mail address is  
NOT valid**



Type a valid e-mail address:

**The e-mail address is  
valid :)**

# Templates

---

- **the HTML part of the a Vue application**
- The **<template> tag** will later be used in \*.vue files to structure our code in a better way
- It is **possible to use template as a configuration** option in the Vue instance, and put the HTML code inside

# Templates

---

```
<div id="app"></div>
```

```
<script  
src="https://unpkg.com/vue@3/dist/vue.global.js"></script>
```

```
<script>
```

```
  const app = Vue.createApp({  
    template:
```

```
    `<h1>{{ message }}</h1>
```

```
    <p>This is a second line of HTML code, inside back tick  
quotes</p>`,
```

```
    data() {
```

```
      return {
```

```
        message: "Hello World!"
```

```
      }
```

```
    }
```

```
  })
```

```
  app.mount('#app')
```

```
</script>
```

# Templates

---



Template.html

## 'template' Example

All HTML code from inside the div tag with id="app" is moved inside the 'template' configuration option, in backtick quotes.

**Hello World!**

This is a second line of HTML code, inside backtick quotes





---

Thank you for your attention!

*thank you* 😊